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**Experimental Approaches to Linguistic (Im) politeness**

Thomas Holtgraves and Jean-François Bonnefon

**1 Introduction**

Experimental approaches to (im)politeness have a relatively long history but have tended to remain somewhat out of the mainstream of politeness research. This is unfortunate because experimental approaches are particularly useful for theory testing; as such they provide an important complement to more naturalistic research methodologies (see Jucker and Rüegg, this volume). The purpose of this chapter is to provide a relatively broad overview of experimental research on linguistic politeness, describing both methodological techniques as well as some of the major findings and their theoretical implications. We begin by providing a brief description of the key concepts and logic underlying experimental approaches. The largest section of the chapter follows and consists of a review of experimental research on politeness. In that section we first describe the early research testing certain propositions from Brown and Levinson's politeness theory. This is followed by a consideration of research across a range of topics examining some of the social and cognitive

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20 consequences of politeness, including an extended analysis of one case study.  
21 Our overall goal with this chapter is to articulate the manner in which experi-  
22 mental approaches can work hand-in-glove with other approaches to further  
23 our understanding of politeness.

## 24 **2 Key Concepts and Methods**

25 Two of the hallmarks of experimental approaches are manipulation and control. That is, researchers will manipulate the variable(s) of interest, such as the  
26 presence or absence of politeness, or different types of politeness, and then  
27 examine their impact on the variable(s) of interest such as politeness judgments, utterance interpretation, perceptions of a speaker and so on. Control  
28 of other variables is typically achieved via random assignment of participants  
29 to conditions. For example, a researcher interested in the role of politeness  
30 in persuasion could randomly assign participants to read a persuasive message  
31 that contains multiple politeness markers, or an identical message that  
32 does not contain those markers. After reading one of the two messages all  
33 participants might then be asked to indicate their attitude toward the message  
34 proposal. If politeness enhances persuasiveness, then those reading the  
35 polite version should have more favourable attitudes toward the message topic  
36 than those reading the control version. Any potential differences between participants,  
37 such as pre-existing differences in attitudes, intelligence, personality  
38 and so on, is controlled via random assignment of participants to conditions.

41 The issue then arises as to how much more favourable those attitudes need  
42 to be in order to conclude that politeness influences persuasiveness. This is  
43 answered by evaluating the results using some type of inferential statistical  
44 procedure. This is typically accomplished by estimating the probability of  
45 obtaining the observed difference in the sample of individuals participating  
46 in the study, if in fact there was no difference in the general population from  
47 which these individuals are sampled (i.e. the null hypothesis). If the probability  
48 of observing such a difference is low (typically less than .05), then the  
49 researcher will conclude that the effect is real (i.e. significant and unlikely to  
50 simply reflect chance variation). There are other statistical procedures that  
51 can accompany or replace null hypothesis testing (e.g. confidence intervals,  
52 effect sizes).<sup>1</sup> If the data suggest that only some politeness markers play a role  
53 in persuasion, then researchers may modify their theoretical approach and

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<sup>1</sup>There continues to be some controversy surrounding the logic of null hypothesis testing (e.g. Levine et al. 2008).

collect additional data as a means of evaluating this alteration. The back and forth between theory and data is also one of the hallmarks of experimental approaches. Section 4 will use case studies to provide additional details in the specific case of politeness.

One potential problem with experimental approaches to politeness, as with all experimental approaches to language, is the issue of generalisability. Testing the effects of a language variable by manipulating certain words raises the issue of whether any observed effects are simply unique to those words, or whether they generalise to other words in that class. For example, if a persuasive message containing politeness markers was more persuasive than the control message, is that effect unique to the politeness markers used in the message, or does it generalise to all politeness markers? This is why experimental language researchers will often treat both participants and language as random variables, testing for the generalisability of results over both participants and verbal stimuli.

**3 Critical Review of Relevant Empirical Research**

**3.1 Initial Tests of Brown and Levinson's Politeness Theory**

The re-issue of Penelope Brown and Steven Levinson's politeness theory in 1987, followed by Roger Brown's (1988) endorsement of their theory, resulted in a brief flurry of experimental studies of politeness, research that was conducted primarily by social psychologists and communication scholars. In the main, this research was designed to test various propositions derived from Brown and Levinson's theory that focused primarily on (1) the ordering of politeness superstrategies and (2) the effects of imposition, power and distance on levels of politeness. We consider each of these two issues in turn.

**Ordering of Superstrategies**

Brown and Levinson proposed the existence of four linguistic superstrategies that constituted a universal continuum of politeness; bald-on-record was the least polite, followed in ascending order by positive politeness, negative politeness and off-record politeness. This was viewed as a testable proposition and several researchers did just that, with most of these studies examining

87 requests. To do this, researchers generated tokens of the four superstrategies  
88 which were then rated by participants in terms of politeness and related con-  
89 structs (e.g. liking of the speaker). Partial support for the theory's ordering was  
90 obtained (Bauman 1988; Blum-Kulka 1987; Holtgraves and Yang 1990), and  
91 there was some evidence for its cross-cultural generality (Fraser and Nolan  
92 1981; Hill et al. 1986; Holtgraves and Yang 1990).

93 At the same time, however, some of this research demonstrated problems  
94 with the superstrategy ordering. First, at least for requests, one major excep-  
95 tion to the predicted ordering was that negatively polite forms were often  
96 ranked higher in politeness than off-record forms. Several possibilities were  
97 suggested to account for this. Some researchers suggested that off-record  
98 forms carry a cost because the recipient must make an effort in order to infer  
99 the speaker's meaning (Blum-Kulka 1987; Leech 1983). Others suggested  
100 that off-record forms give the impression of manipulativeness on the part  
101 of the speaker (Lakoff 1973). On the other hand, off-record forms may not  
102 function as truly ambiguous messages in an experimental context: given the  
103 fact that participants are asked to rate a set of requests, they are likely to catch  
104 up on the fact that all the utterances are requests, thereby eliminating their  
105 ambiguity. The broader issue here is whether politeness should be equated  
106 with indirectness; the failure of experimental research to provide total support  
107 for the Brown and Levinson's politeness ordering suggests that they are related  
108 but far from identical. As many have demonstrated, indirectness can occur for  
109 reasons other than politeness (e.g. Pinker et al. 2008), and of course politeness  
110 may be conveyed by means other than indirectness. The relationship between  
111 politeness and indirectness remains an important, unresolved issue that could  
112 benefit from additional experimental research.

113 A second and related issue arose regarding the proposed ordering of neg-  
114 ative and positive politeness strategies. Some researchers argued that these  
115 forms are qualitatively different and hence cannot be ordered on a unidimen-  
116 sional continuum (Baxter 1984; Lim and Bowers 1991; Scollon and Scollon  
117 1981; Tracy 1990). For directives (threats to the hearer's negative face) the  
118 proposed ordering makes sense theoretically (negative politeness grants the  
119 hearer greater autonomy than positive politeness) and is supported by empiri-  
120 cal research (Holtgraves and Yang 1990). On the other hand, for acts that  
121 threaten primarily the hearer's positive face, research suggests that positive  
122 politeness may be perceived as more polite than negative politeness (Lim and  
123 Bowers 1991). In fact, for acts that threaten the recipient's positive face, it is  
124 difficult to imagine what negative politeness would look like. In experimental  
125 research on disagreements, instances of negative politeness were virtually non-  
126 existent (Holtgraves 1997). One possibility in this regard is that politeness

strategies can be ordered on the basis of a specificity principle; a strategy that  
 orients to the specific type of face threatened will be regarded as the most  
 polite strategy. Thus, negatively polite strategies would be more polite for acts  
 threatening the hearer's negative face, and positively polite strategies would be  
 more polite for acts threatening the hearer's positive face. This also is an issue  
 that could benefit from additional experimental research.

**Imposition, Power and Distance**

One of the attractions of Brown and Levinson's politeness theory for social  
 psychologists was the specification of clear links between language and the  
 major social dimensions of power and distance. As a result, multiple experi-  
 ments were conducted, both in the lab and in the field, examining the impact  
 of these variables on the production and perception of politeness.

Brown and Levinson's theory assumes that as hearer power, relationship  
 distance and act imposition increase, so too does the overall weightiness  
 of the act. Increased politeness is assumed to reflect increased weightiness.  
 Researchers used relatively straightforward role-playing scenario techniques  
 to manipulate power, distance, and imposition in order to examine their  
 impact on the perceptions and production of politeness. Consistent support  
 was found for the imposition variable, with increasing imposition associated  
 with increasing levels of politeness. This effect was found for requests (Brown  
 and Gilman 1989; Holtgraves and Yang 1992; Leichy and Applegate 1991),  
 expressions of gratitude (Okamoto and Robinson 1997), recommendations  
 vs. reports (Lambert 1996), accounts (Gonzales et al. 1990; McLaughlin et al.  
 1983), as well as other speech acts (Brown and Gilman 1989; Leitchy and  
 Applegate 1991). Some null findings were reported (Baxter 1984) but they  
 were rare.

Experimental research was also generally supportive of the power variable.  
 Increasing politeness as a function of increasing hearer power was found with  
 requests (Holtgraves and Yang 1990, 1992; Leichy and Applegate 1991; Lim  
 and Bowers 1991), including observational studies of actual requests (Blum-  
 Kulka et al. 1985). As well, power was found to have the predicted effects on  
 the politeness of messages conveying bad news (Ambady et al. 1996), teas-  
 ing (Keltner et al. 1998), reminders and complaints (Leitchy and Applegate  
 1991), criticisms (Lim and Bowers 1991), accounts (Gonzales et al. 1990)  
 and questions (Holtgraves 1986). Some of these effects were replicated cross-  
 culturally (Holtgraves and Yang 1992; Ambady et al. 1996).

163 Finally, the results for the effects of relationship distance on politeness were  
164 mixed. Consistent with the theory, some researchers reported greater politeness  
165 as a function of increasing distance between interlocutors (Holtgraves and  
166 Yang 1992; Wood and Kroger 1991); others reported the exact opposite  
167 (Baxter 1984; Brown and Gilman 1989). And some (e.g. Lambert 1996) have  
168 reported no relationship between distance and politeness. Distance, of course,  
169 is a multi-faceted variable and it has been measured and manipulated in a  
170 variety of ways. Slugoski and Turnbull (1988) (see also Brown and Gilman  
171 1989) argued that researchers sometimes confounded distance (i.e. familiar-  
172 ity) and affect (i.e. liking). Higher levels of politeness have been found to be  
173 associated with greater interpersonal distance (i.e. interactants are more polite  
174 with people with whom they are less familiar) but also with greater liking  
175 (people are more polite with those whom they like). Recent research suggests,  
176 however, that relationship affect can be overridden by interactants' momen-  
177 tary emotional changes, an effect that undermines its usefulness in this regard  
178 (Vergis and Terkourafi 2015).

179 One issue that has been raised regarding the Brown and Levinson model  
180 is the manner in which power, distance and imposition interact. The model  
181 (implicitly) assumes that their effects are additive. Empirical research suggests  
182 otherwise. Many researchers who have examined the simultaneous impact of  
183 these variables on politeness have reported interactions between them, includ-  
184 ing Power by Distance interactions (Blum-Kulka et al. 1985; Holtgraves and  
185 Yang 1990; Lim and Bowers 1991), Imposition by Distance interactions  
186 (Holtgraves and Yang 1992; Leitchy and Applegate 1991) and Imposition  
187 by Power interactions (Holtgraves and Yang 1992; Gonzales et al. 1990). The  
188 existence of these interactions simply means that as the effects of one of the  
189 interpersonal variables become very large, the effects of the other two vari-  
190 ables become much smaller. For example, a person making an extremely large  
191 request will tend to be polite regardless of power and distance.

192 A second issue is whether politeness is influenced by variables other than  
193 power, distance and imposition. Obviously it is. It is important to note, how-  
194 ever, that power, distance and imposition are high-level, abstract variables that  
195 should subsume more specific variables. For example, gender, ethnicity, occu-  
196 pational differences and so on are variables that feed into power and distance,  
197 and, ultimately, politeness. Even mood states may be incorporated in the  
198 model in this way. For example, Forgas (1999a, b) demonstrated that people  
199 in sad moods prefer greater politeness than people in happy moods. But why  
200 does mood affect politeness in the first place? One possibility is that a per-  
201 son's mood influences their perceptions of the interpersonal context (power,  
202 distance and imposition). So, people in a sad mood may perceive themselves



as being relatively low in power, or perceive an act as being relatively more imposing, and it is these perceptions that affect their level of politeness.

On the other hand, Terkourafi (2001, 2005; Vergis and Terkourafi 2015) has argued for a frame-based approach to politeness in which different situational contexts, over time, come to be associated with expected politeness forms (i.e. they become conventionalised). Although these expectancies can be overridden by the context, the default meaning of these terms become part of the lexical meaning and do not intentionally convey (im)politeness. This alternative offers a more granular approach, one in which power, distance and imposition can play a role in politeness, but not the overarching role theorised by Brown and Levinson (1987).

Whether mood and other intrapersonal variables can be handled within the Brown and Levinson (1987) framework remains to be seen. The empirical examination of other variables theorised to impact politeness should simultaneously assess power, distance and imposition as potential mediating variables.

**3.2 Experimental Extensions of Brown and Levinson's Politeness Theory**

In addition to research designed to test propositions derived from politeness theory, other researchers have used politeness theory as a framework for examining a variety of social and cognitive processes related to language use. In this section, we review research on the role of politeness in person perception, memory and comprehension, reasoning (including a case study) and Parkinson's Disease.

**Person Perception**

Person perception has a long history of research and theorising in social psychology dating back to some of the field's founding scholars (e.g. Asch 1946). One of the fundamental issues in this research is the manner in which people translate raw sensory data into dimensions that can be used for perceiving people. Politeness provides one such avenue and the logic is straightforward. If the use of a particular linguistic form is affected by power and distance, it follows that the use of a particular linguistic form will be informative for observers (including the hearer) regarding the speaker's perceived power and distance. For example, if high-status speakers use less polite forms than lower-status interactants for performing the same act, then the use of less polite forms should result in perceptions of higher speaker status, other things being equal.

238 In a cross-cultural study using participants from the United States and Korea,  
239 Holtgraves and Yang (1990) found that less polite request forms were associ-  
240 ated with perceptions of greater speaker power. This effect was similar for  
241 Koreans and Americans and occurred with relatively minor wording changes.  
242 For example, 'Would you get the mail?' resulted in perceptions of greater  
243 speaker power than 'Could you get the mail?' There are, of course, obvi-  
244 ous limits to such an effect. In fact, when a high-status speaker is extremely  
245 polite to a subordinate it will often result in perceived sarcasm (Slugoski and  
246 Turnbull 1988). Other research has demonstrated that levels of politeness/  
247 facework can influence perceptions of participants on other dimensions such  
248 as assertiveness, credibility, attractiveness and so on (Holtgraves 1992).

249 Note that these findings should not be construed as indicating that  
250 language-based person perception is static. The existence of multiple determi-  
251 nants allows people to strategically vary their politeness as a means of nego-  
252 tiating and/or altering the interpersonal context; it is, in effect, an important  
253 component of impression management (Goffman 1959). So, a higher power  
254 person (e.g. a boss) who moves from negative politeness to positive politeness  
255 may be attempting to negotiate a closer relationship. Or, a person in an estab-  
256 lished relationship may begin to use less politeness as a means of negotiating  
257 higher power in the relationship. And so on. At the same time, the existence  
258 of multiple politeness determinants can also result in interpersonal mispercep-  
259 tions or misunderstandings. A speaker may assume his politeness level reflects  
260 one dimension (e.g. closeness), but his interlocutor may assume it reflects a  
261 different dimension (e.g. status). This negotiated nature of politeness-based  
262 person perception awaits further empirical investigation.

### 263 **Powerful vs. Powerless Language**

264 One particularly important subarea within this domain is research on what  
265 has been termed powerful vs. powerless language. The concept of powerless  
266 language originated in Robin Lakoff's (1975) writings regarding the 'female'  
267 register. Subsequent research, however, demonstrated that this register was  
268 not unique to women but instead reflected lower power (Crosby and Nyquist  
269 1977; Erickson et al. 1978). In general, a powerless linguistic style refers to the  
270 presence of linguistic features such as tag questions, hesitations, disclaimers,  
271 hedges, indirectness and so on; powerful language refers to the absence of these  
272 features. At a very general level, then, powerless language is roughly equivalent to  
273 polite language. Researchers have examined the impact of a powerless linguis-  
274 tic style in a variety of contexts and found that the use of a powerless style

(relative to a powerful style) results in perceptions of less speaker credibility 275  
 (Burrell and Koper 1998; Erickson et al. 1978), as well as lower scores on 276  
 other dimensions associated with overall competence (Bradac and Mulac 277  
 1984; Gibbons et al. 1991; Hosman and Wright 1987). These effects occurred 278  
 regardless of the speaker's gender and are consistent with previously discussed 279  
 research demonstrating a link between politeness and power. In addition, other 280  
 researchers have found that, depending on the context, messages phrased in a 281  
 powerless style will be less persuasive than the same message phrased in a pow- 282  
 erful style (Holtgraves and Lasky 1999; Blankenship and Holtgraves 2005). 283  
 However, Carli's (1999) research suggests that this effect depends on the gen- 284  
 der of the speaker and the recipient. 285

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**Processing Politeness: Memory and Comprehension** 286

As this review suggests, variations in politeness have effects on a range of social 287  
 and cognitive processes. But how, exactly, is politeness processed? One line of 288  
 research has examined memory for politeness wording. A long-standing find- 289  
 ing in the memory literature is that people typically forget how something 290  
 was said (i.e. the wording of an utterance) but retain the gist of what was said 291  
 (Sachs 1967). An important exception to this, however, is that wording will be 292  
 remembered well when it has interpersonal implications. For example, peo- 293  
 ple remember the wording of jokes (Keenan et al. 1977; MacWhinney et al. 294  
 1982). Politeness, of course, is a dimension of language with clear interper- 295  
 sonal implications. And research suggests that this wording is spontaneously 296  
 encoded and retained. In several experiments, Holtgraves (1997) examined 297  
 incidental memory for wording that varied in politeness. In general, people 298  
 remembered politeness wording at levels exceeding chance, and did so partic- 299  
 ularly for politeness wording that was inconsistent with the social context. For 300  
 example, participants in a psychology experiment were more likely to remem- 301  
 ber impolite forms if the speaker was low in status (a graduate student) and 302  
 polite forms if the speaker was high in status (a faculty member). Such forms 303  
 violate expectations and hence are remembered well. Interestingly, even if the 304  
 specific wording is not remembered, people appear to encode the overall level 305  
 of politeness and recall wordings consistent with that level of politeness even 306  
 if they cannot recall the exact wording. In others words, if participants heard 307  
 an impolite request, when asked to recall that request they tended to recall an 308  
 impolite (rather than polite) form, even if they could not remember the exact 309  
 wording. Further, Slugoski (1995) demonstrated that politeness wording can 310  
 influence the perceived imposition of a request. 311

312 **Tests of Politeness and Reasoning**

313 Reasoning operates through tool words which broadly fall under connec-  
314 tives (e.g. and, or, not, if ... then) and quantifiers (e.g. some, most, probable,  
315 possible). Politeness is important in this field because it can affect the inter-  
316 pretation of connectives and quantifiers, and therefore the conclusions that  
317 reasoners reach when manipulating connectives and quantifiers (Bonnefon  
318 2014; Bonnefon et al. 2011b).

319 Consider for example the quantifier 'some' in 'Some Peruvian generals are  
320 male.' From this single piece of information, most reasoners conclude that not  
321 all Peruvian generals are male, or, equivalently, that there are female Peruvian  
322 generals (Schmidt and Thompson 2008). This interpretation of 'some' as  
323 implying 'not all' is based on a principle of pragmatic efficiency: if the speaker  
324 had known that all Peruvian generals were male, they would have just said  
325 so. The fact that they used the weaker term 'some' means that they were not  
326 in a position to use 'all', hence the inference that some Peruvian generals are  
327 female (Geurts 2010).

328 Politeness, however, can complicate the picture by introducing another rea-  
329 son why a speaker might want to use a weaker term. Compare 'some people  
330 loved your talk' and 'some people hated your talk'. In the latter case, a polite  
331 speaker may very well want to tactfully use the term 'some', even though  
332 they are aware that everyone hated the talk. And indeed, experimental find-  
333 ings confirmed that reasoners had trouble interpreting 'some' in threaten-  
334 ing statements such as 'some people hated your talk': about half of them no  
335 longer concluded that some people did not hate the talk (Bonnefon et al.  
336 2009). In a similar vein, other reasoning experiments showed that politeness  
337 could change the interpretation of the disjunction 'or' from exclusive (either  
338 one but not both) to inclusive (either one and possibly both), or change the  
339 way reasoners combined several 'if ... then' conditional statements (Demeure  
340 et al. 2009; Feeney and Bonnefon 2013; Pighin and Bonnefon 2011). These  
341 experiments always combined a theoretical analysis based on politeness (in  
342 order to predict the contextual elements which may shift the interpretation  
343 of a connective or a quantifier) and the typical experimental approach used in  
344 reasoning research, in which pieces of information are presented to reasoners,  
345 who then rate or generate the various conclusions which can be drawn from  
346 these pieces of information.

347 Politeness theory was also instrumental in experimental research on the  
348 'severity effect' (Bonnefon and Villejoubert 2006; Harris et al. 2009). A severity  
349 effect occurs when people overestimate the probability of an event as a function  
350 of the badness of this event. That is, when events A and B are both qualified as

'likely' (or probable, possible, etc.), and A is a worse event than B, then A will be 351  
 estimated as having a higher probability than B. Consider for example: 352

- (A) The offender will possibly kill again; 353
- (B) The offender will possibly return to the crime scene. 354

When presented with these two statements, and asked about the probabil- 355  
 ity of each event, people typically assign a greater probability to the offender 356  
 killing again, than to the offender returning to the crime scene (Harris and 357  
 Corner 2011;Pighin et al. 2011;Villejoubert et al. 2009). 358

Politeness was called upon to explain this robust experimental finding. The 359  
 broad idea here is that the worse the news that a speaker must communicate, 360  
 the more plausible it is that the speaker will politely attenuate the impact of 361  
 the bad news by sugar coating it with a certainty quantifier such as 'possibly' 362  
 (e.g. 'Your test results possibly suggest that you may have diabetes'). This is 363  
 a testable prediction: the experimental strategy is simply to assess people's 364  
 perception of the extent to which the speaker is being polite, to assess the 365  
 numerical probability they assign to the event and to compute the correlation 366  
 between these two measures. Such experimental tests have largely confirmed 367  
 the politeness account of the severity effect (Bonneton and Villejoubert 2006; 368  
 Juanchich et al. 2012; Sirota and Juanchich 2012; Juanchich and Sirota 2013). 369

In sum, the use of experimental techniques has confirmed the important 370  
 role of politeness in reasoning and risk communication, opening promising 371  
 avenues for research integrating pragmatics, reasoning and decision making. 372

## **4 Case Studies** 373

### **4.1 Experiments on Discourse Markers** 374

In this section, we offer a more detailed description of a series of experiments on 375  
 discourse markers and politeness (Bonneton et al. 2015) in order to emphasise 376  
 the process of experimental testing. This project started with a robust experi- 377  
 mental finding already described in section "Tests of Politeness and Reasoning" 378  
 of this chapter. When reasoners interpret a statement such as 'some people did 379  
 $x$ ', they interpret 'some' as meaning 'not all' when  $x$  has positive valence for the 380  
 listener (e.g. 'some people loved your talk' implies 'not everyone loved your 381  
 talk'), but they hesitate between 'not all' and 'possibly all' when  $x$  has negative 382  
 valence for the listener (e.g. 'some people hated your talk' is ambiguous between 383  
 'not everyone hated your talk' and 'possibly everyone hated your talk'). 384

385 We hypothesised that reasoners might be able to use contextual cues in  
386 order to determine whether the speaker was straightforward (i.e. 'some' means  
387 'not all') or polite (i.e. 'some' means 'possibly all'). We decided to study the  
388 impact of two such cues: prefacing the statement with 'well', and prefacing  
389 it with a silent pause. Because such discourse markers have been shown to  
390 signal an incoming polite statement (Holtgraves 2000), we predicted that  
391 they could help people detect the polite intention of the speaker. To test this  
392 prediction, we presented reasoners with statements such as 'some people loved  
393 your talk' or 'some people hated your talk', which could either be prefaced by  
394 the word 'well', by a silent pause or by neither. We expected that both markers  
395 would amplify the valence effect, making it easier to interpret 'some hated' as  
396 'possibly all hated' and 'some loved' as 'not all loved'.

397 In three experiments, we obtained mixed evidence for our prediction.  
398 We found out that only pauses had the expected effect, whereas 'wells' only  
399 encouraged the 'not all' interpretation for 'some loved' statements, and did  
400 nothing for the interpretation of 'some hated' statements.

401 To make sense of these results, we engaged in a more subtle theoretical anal-  
402 ysis of the two markers. From our literature review, we concluded that 'wells'  
403 and pauses had different cognitive effects: 'wells' signalled the need for further  
404 cognitive elaboration of the incoming statement (Blakemore 2002; Bronwen  
405 2010), whereas pauses prepared listeners for a low-probability, unexpected  
406 statement (Corley et al. 2007; MacGregor et al. 2010). Based on this interpre-  
407 tation of our current results, we were able to generate a new series of testable  
408 predictions, which formed the impetus for a second series of experiments.

409 Consider again three possible types of scalar statements: *positive* statements  
410 like 'some people loved your idea', *negative* statements such as 'some people  
411 hated your idea', and *neutral* statements such as 'some people bought tickets'.  
412 Scalar inferences from positive and neutral statements are linked to greater  
413 cognitive effort (e.g. De Neys and Schaeken 2007), but the relation is not  
414 straightforward for negative statements (Bonnefon et al. 2011a). Accordingly,  
415 given the assumption that 'wells' signal the need for greater cognitive effort,  
416 'wells' should increase the rate of scalar inferences for positive and neutral  
417 statements, but not necessarily for negative statements.

418 Predictions are different for pauses, given the assumption that pauses ori-  
419 ent the listener to the least favourable interpretation of the statement. The  
420 least favourable interpretation of a positive statement is that not everybody  
421 'loved', the least favourable interpretation of a negative statement is that pos-  
422 sibly everybody 'hated' and neutral statements do not have a least favourable  
423 interpretation one way or the other. Accordingly, pauses should increase the  
424 rate of scalar inferences from positive statements, decrease the rate of scalar  
425 inferences from negative statements and have no effect on neutral statements.

Finally, if pauses prepare listeners for unfavourable utterances, they should prompt them to fill in statements like 'some people ... your idea' with a negative verb such as 'hated', rather than with a positive verb such as 'loved'. No such effect, though, should be expected from Wells.

All these predictions were tested and confirmed in a series of five experiments. Overall, this example provides a good illustration of the strength of the experimental method in the politeness domain. In particular, it illustrates the back and forth dynamics of theory to data, and data to theory. An initial hypothesis on the role of discourse markers in politeness detection proved unsatisfying after a first stage of data collection; these data were explained by refining our initial theoretical model; and this refined theoretical model allowed new testable predictions which were confirmed in a second stage of data collection. We believe this back-and-forth dynamic can open very promising avenues of future research on (im)politeness.

#### 4.2 Politeness and Parkinson's Disease 440

Politeness theory provides a coherent and relatively comprehensive framework for examining a variety of communication difficulties. Hence, it has proven to be useful in terms of understanding language deficits associated with certain disorders. Consider, for example, recent research on language deficits in Parkinson's Disease (PD). Although PD is primarily associated with debilitating extrapyramidal motor dysfunction, it also affects thinking, reasoning, planning and language functions, and in terms of the latter there is some evidence of pragmatic impairment in PD (e.g. Lewis et al. 1998; McNamara and Durso 2003), including politeness. To investigate the latter, Holtgraves and McNamara (2010) used a role-playing task and asked participants (those with Parkinson's disease and matched controls) to imagine being in situations in which they were to make a request of another person and to write out exactly what they would say in order to make each request. Two variables were manipulated: degree of imposition and relative status. Overall, the PD participants were less polite than the control participants. More importantly, the politeness of the PD participants (relative to the control participants) was less influenced by the size of the request. That is, for control participants, increasing imposition was associated with increasing politeness; this did not occur for PD participants. In terms of the effects of speaker status, the difference between PD and control participants was not reliable. However, sensitivity to status did vary significantly as a function of medication dosage. PD participants who were taking a lower dosage varied their politeness as a function of status in the predicted manner; PD participants in the high dosage group did not.

464 What are the potential sources of the politeness impairment in PD? One  
465 possibility is that it reflects an overall decline in cognitive capabilities, espe-  
466 cially executive cognitive functions (ECFs) (Owen et al. 1992; Lange et al.  
467 1992; Taylor and Saint-Cyr 1995; Troster and Woods 2003; McNamara et al.  
468 2008). Reduced cognitive resources in PD could result in an attentional defi-  
469 cit such that variations in request size are not noticed; because they are not  
470 noticed there is no corresponding change in politeness. Consistent with this  
471 possibility, researchers have demonstrated a clear connection between execu-  
472 tive function deficits in PD and the ability to contribute meaningfully (i.e.  
473 appropriately informative) to conversations (Holtgraves et al. 2013). Another  
474 possibility is that even when variations in the context are noticed, the cog-  
475 nitive capacities required to produce more polite (and cognitively complex)  
476 strategies is hindered in people with PD. In the Holtgraves and McNamara  
477 (2010) research, participants on higher doses of dopaminergic medication  
478 did notice variations in recipient status (based on manipulation check items)  
479 but they failed to produce more polite strategies for a higher power recipient.

480 Previous research has documented problematic social behaviors in patients  
481 with PD including inappropriate and ineffective attempts at communication,  
482 social withdrawal, sexual improprieties, ignoring doctor's orders/suggestions,  
483 irresponsible use of money (e.g. gambling away the family's savings) and a  
484 strange insensitivity to the social, moral and personal consequences of inap-  
485 propriate social behaviours (Menza et al. 1993; Crucian et al. 2001). Some  
486 of these social deficits may be due to the inability of people with PD to accu-  
487 rately assess the weightiness of their remarks in varying social contexts, and  
488 thus to phrase their utterances most effectively and appropriately. Whatever  
489 the underlying mechanism(s), the diminished politeness capabilities of people  
490 with PD contributes to the communication and interactional difficulties asso-  
491 ciated with this disorder

## 492 **5 Summary and Future Directions**

493 In this chapter we have provided a summary and overview of the methods  
494 and findings of some of the major experimental approaches to politeness. This  
495 is a thriving subarea of research that has contributed both to the politeness  
496 literature and to a range of other areas. In this section we present and discuss  
497 some of the recent developments in this area along with suggestions for issues  
498 deserving of empirical investigation.

499 We believe the Brown and Levinson model continues to be useful as an  
500 overarching framework for examining the relationship between language and



basic psychological processes. Its usefulness derives in part from its hierarchical structure whereby high level variables such as power and distance can subsume other more concrete variables, such as gender, occupation and so on. It may also be possible to use the model to explore individual differences in politeness, an area that has seen relatively little research. That people differ from one another in their levels of politeness is obvious. But why? One possibility is that they differ in their perceptions of interpersonal situations. Introverts, for example, may perceive relatively greater distance between themselves and others, and hence produce higher levels of politeness. Extraverts, on the other hand, may perceive relatively less distance and hence favour the use of relatively less polite but more approach-based strategies (i.e. positive politeness). The possibility that high-level variables, such as (perceived) power and distance, can explain politeness variability (as a function of mood, personality traits, culture, gender and so on) should continue to be pursued.

We also believe that experimental approaches to politeness can provide important information regarding the *processing* of politeness and hence address theoretically important issues such as the relationship between politeness and indirectness. To do this requires the adaptation and use of on-line techniques and this represents something of a new avenue in politeness research. One such technique is an eye-tracking methodology. For example, Raizen et al. (2015) used an eye-tracking procedure to examine the processing of taboo words (i.e. potential violations of positive face). Their results demonstrate the early and important role played by identity-based expectations in the comprehension of taboo words.

Another important development in this regard is the use of electrophysiological techniques to examine politeness processing in real time. Although electrophysiological techniques have been used in psycholinguistic research for several decades (e.g. Kutas and Hillyard 1980), the use of these techniques to study pragmatic phenomena, including politeness, is relatively recent (van Berkum 2012; Hoeks and Bouwer 2014). A good example is the work of Jiang and colleagues (Jiang et al. 2013, 2015). These researchers recorded evoked related potentials (ERPs) as participants read conversations in which speaker status and pronoun type (respectful vs. disrespectful) were manipulated. Status inconsistent pronouns (e.g., disrespectful pronoun from a lower status speaker) resulted in an enhanced N400—an indicator of semantic integration effort—than status inconsistent pronouns, thereby suggesting that brain activity varies as a function of the pragmatic implications. Also noteworthy in this research was the investigation of individual differences; participants who were more tolerant of disrespectful usage tended not to display these effects. Clearly, the study of politeness using electrophysiological techniques is only

541 beginning, but it is a technique with the potential to provide unambiguous  
542 information regarding the processes involved in the comprehension of polite-  
543 ness. Moreover, the use of these techniques can be expanded to other areas as  
544 well. For example, the specific role played by politeness in processing scalar  
545 expressions—as described earlier in this chapter—could be usefully explored  
546 with electrophysiological techniques.

547 Experimental approaches to politeness allow for precise control over extra-  
548 neous variables. There is a downside, of course, in that experimental stimuli  
549 may be sometimes artificial and divorced from the context in which they  
550 might actually occur. Trade-offs are obviously involved; gains in experimental  
551 control may be paid for with a decline in realism. Researchers, however, can  
552 strive to make their stimuli as realistic as possible, for example, by collecting  
553 actual discourse samples to be used in experimental research. And in fact, it  
554 may be possible to use electrophysiological techniques as individuals engage  
555 in (constrained) natural language use (e.g. Hoeks and Bouwer 2014). The  
556 gain in precise experimental control, coupled with the back and forth between  
557 theory and data, can allow for advances in our understanding of certain fac-  
558 ets of politeness, an understanding that can contribute to and compliment  
559 advances made with non-experimental techniques.

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Uncorrected Proof



Uncorrected